



Welcome Adult League Captains

ALTA Pre-Season Captain's
Meeting



Agenda

- Introductions
- General League Information
- Coordinator / Captain Responsibilities
- Review of Rules
- Questions and Answers



ALTA “On the GO”

- Mobile version for smart phone or tablet
- Not an “app” . . . nothing to download
- Simplified navigation
- Same user name and password

ALTA
— ON THE GO —

User Name

Password

[Forgot your password?](#)

[LOGIN](#)

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ALTA "On the GO"

➤ Multiple active views

- » Roster – the “Starting Point”
- » Standings
- » Matches
- » Directions
- » Scorecard

➤ Quick link to full ALTA site

The screenshots show the ALTA mobile application interface. The top bar is red with 'Test' and a green bar with the ALTA logo and user name 'RANDY DAWSON 102-805-196'. The 'MY ROSTERS' view shows '2013 Winter Mixed Doubles ABBOTTS COVE (DAWSON)' with buttons for 'Standings' and 'Matches'. The 'DIVISION STANDINGS' view shows a table of teams and their performance, with 'ABBOTTS COVE - (DAWSON)' highlighted in green. The 'DIRECTIONS' view shows a map and text for 'ABBOTTS COVE' with buttons for 'Directions From Here' and 'Directions From Home'.

Roster	Week #	Pct	Final Rank
DUNMOOR S&T - (EDWARDS)	5	5	14.286
PARK FOREST - (KAPLAN)	4	4	11.429
ABBOTTS POND - (MILLER)	3	3	8.571
DEVEREUX DOWNS - (GREEN)	3	3	8.571
CC OF ROSWELL - (CURRAN)	2	2	5.714
OXFORD MILL - (KELLY)	2	2	5.714
HERITAGE @ ROSWELL - (BRANDMAN)	1	1	2.857
ABBOTTS COVE - (DAWSON)	0	0	0.000





ALTA on Social Media



<https://www.facebook.com/AtlantaLawnTennisAssociation>

News, Information,
Photos, Events
. . . and fun



Sportsmanship

- Have fun, play with a positive attitude and make new friends
- If you play a team that exhibits great sportsmanship, let your coordinator know
- ALTA recognizes good sportsmanship in the leagues





Coordinator Responsibilities

- Serves as the primary resource for the questions from team captains. Their contact information is on your season schedule.
- Validates scores posted online and monitors player movement
- Oversees teams for playoffs and city finals
- Approves playoff lineups
- Facilitates City Finals



Placement of Teams

The most frequently asked question:
How are teams placed?

- Average level of the 10 highest players on the roster; (8) for Senior; (6) for Senior Day teams
- The most recent team history . . . previous season results
- Evaluation of Requests for Review
- Need to fill the divisions with the proper number of teams
- Consideration for travel where possible



Captain's Responsibilities

- Read the current Adult League rules . . . available on the ALTA web site.

- Contact your coordinator if you still have questions after reading the rules
 - » Please only call between 9 AM and 9 PM. Coordinators are volunteers.

- Check your ALTA roster to make sure **ALL** your players listed!



Captain's Resources

- ALTA Rules and the Captain's Handbook
 - » Available on line. Answers most questions!
- The ALTA website – www.altatennis.org
 - » Calendar, important dates, updates
- Your coordinator and overall coordinator
 - » Call between 9 AM – 9 PM
 - » A complete list of coordinators can be found in the league schedule packet
- ALTA office cannot answer league specific questions



E-mails

- Encourage your players to keep their profiles up to date including e-mail address and phone numbers

- E-mails serve a larger purpose today
 - » Player confirmation when added to a roster
 - » Captains can communicate with others through the ALTA system
 - » Individual e-mail availability designated by *e-mail* links throughout the website
 - » Captains and co-captains must have an e-mail address in their profile



Roster Designee

- A person designated by the team captain
 - » Helps “manage” team with same access as captain
 - » Can be any current ALTA member(s)
 - » Can be added or removed as needed
 - » Can enter scorecards and view team tracking sheet
 - » Can add eligible players to roster

- Set up under My ALTA > My Rosters > Designee



Roster Additions

- A total of 6 eligible players can be added to a roster during the regular season
 - » The day after the captain's meeting through the last regular season match
- A player must be added by midnight before the match to be eligible for that match
 - » Players must play two matches to be eligible for playoffs
- Specific eligibility rules strictly apply
- Details in ALTA Adult League Rules and Captain's Schedule Packet



Multiple Memberships

- Multiple membership numbers are not allowed

- Some occurs because:
 - » Frustration with renewing current membership
 - » Can't remember ALTA number
 - » Captain's must verify ALTA number of players added to their roster

- Correct by notifying ALTA office to avoid penalty



Before Your Match

- Contact visiting captain 3-4 days in advance and discuss the following:
 - » Court surface
 - » Directions
 - » Order of play
 - » Number of courts
- Matches may be scheduled early.
- Matches can never be scheduled to be played late.





Playing Matches Early

- Done for convenience of teams and players and with agreement of both teams
 - » Match is tracked from the date the last position is completed
 - » In case of rain at an early match time, the match reverts to the originally scheduled date unless a new early date is agreed upon
 - » Normal default and player movement rules apply
 - » Early match play may help alleviate scheduling issues arising from holidays and school vacations



At the Match

- Exchange line-ups BEFORE play begins!
- Be READY TO PLAY at match time
- Warm-ups should occur prior to match time
- Captains may agree to extend the default time; BUT be specific regarding the time period
- It is your responsibility to control your players' and spectators' conduct
- Coaching is not allowed at any time
- Any disagreement must be resolved on the court



Following the Match

- Post Scores to the ALTA web site
 - » Either team (any roster member) can post the scores
 - » The other team will review and approve or dispute
- Scorecards must be entered within 24 hours of the match and approved by the opposing captain within 48 hours of the match
- The division standings will be updated upon entry of the scorecard
- The coordinator will do a final approval and any revisions to the division standings will be posted
- A scorecard cannot be changed after it is submitted



Following the Match

- Enter date played for matches as well as scores and players
 - » Enter as “Played as Scheduled”, “Played Early” or “Delayed” (a rain or weather delay)
 - » For matches played early or weather-delayed, indicate the date each individual match was played
- Make comments as appropriate for your coordinator’s information
- Contact the coordinator if any disputes need to be discussed



ALERT!!!

- Scorecards are final after 10 days from scheduled date of matches.



On-Line Information

- The team Tracking Sheet, for checking player movement, is available after scores are entered
 - » Captains, co-captain, roster creator and designees can view their team's tracking sheet

- Division Standings are preliminary when a scorecard is entered and finalized upon Coordinator review

- Playoff Drawsheets are under ***Leagues and Tournaments > Playoffs***
 - » Playoff scorecards are with the drawsheets



On-Line Information

“My ALTA” provides a quick link to several frequently used functions





Coaching/Cell Phones

- Coaching is not allowed at ALTA matches
 - » Teammates, fans, coaches, spectators may not “coach” or give instructions to players by any means
 - » Player – spectator communications should be in a language understood by all
 - » Captains are responsible for team and spectator conduct

- Cell phones (and other electronic devices) are not allowed on the court
 - » An audible disturbance will be considered an intentional hindrance



Defaults vs Forfeits

- Defaults are points lost for failing to be present to play
 - » A team cannot average more than one default per match.
 - » Contact your Coordinator for assistance if you are having problems or nearing the limit
 - » Defaults are scored as 6-0, 6-0 unless there is a double default which will be scored as 0-0, 0-0
- Forfeits are points taken for violations of rules
- Game scores stand as played for forfeits below the point of infraction but points are lost



Rain



- Players should be available and at courts
 - » Teams/players not present risk default if courts are playable

- Wait at least one hour to see if courts become playable due to rain/wet courts
 - » Match can be rescheduled after one hour wait or if there is a second delay

- It takes only one player to determine that the courts are not suitable for play



Rainout Match Reminders

- Once the first serve in a match is struck, those four players must complete the match
- Players for matches not begun can be changed
 - » Normal player movement rules apply
 - » Rain delays wash out any announced defaults
- Once a make-up time, date and location are agreed to, they cannot be changed
 - » Make sure all four players know the details
- Rained out matches should be rescheduled by the end of the day of the scheduled match



Lights



- Lighted courts are required (except “grandfathered” facilities)
 - » Typically needed for some seniors matches and make up matches
- Check lights prior to matches
 - » Check timer operation and facility rules that may impact match completion
- If lighted courts are required and not available, follow normal court availability rules
 - » Visiting team has first option of providing their courts
 - » Home team can use alternate courts in ALTA area



Lights



- Lights out during match – “act of God”
 - » Visitors have first option of providing their courts
 - » If visitor courts are not available, home team can provide nearby alternate courts in ALTA area
 - » If no courts available, reschedule as rain-out
- Lights out during match – timer or facility rule
 - » Wait a reasonable time to rectify situation
 - » Visitors have first option of providing their courts
 - » If visitor courts are not available, home team must provide nearby alternate courts
 - » If no courts are provided, home team “retires” uncompleted matches



Player Movement Rules

- During the regular season, use the tracking sheet to check for player movement and sandbagging
 - » A pair may move up or down only one position from the last position played together
 - › Any interim individual moves should not be considered, only where the **pair** last played together
 - » An individual player may move up or down two positions from the last position played



Sandbagging Rules

- Lineups are determined according to strength
- Scheduling stronger pairs below weaker pairs is prohibited
- A winning pair can not be moved down so that a losing pair can be moved up
 - » A winning pair is defined as a pair whose winning percentage **for the season** is greater than 50%
 - » A losing pair is defined as a pair whose winning percentage **for the season** is less than 50%
 - » A team whose winning percentage for the season is 50% is neither a winning or losing team



Sandbagging

Player	Wk 1	Wk 2	Wk 3	Wk 4	Wk 5	Wk 6	Wk 7
	5D W	4D L	3D L		4D W	4D W	2D W
Losing pair moved up		2D L		1D FI	2D L		
	3D W	4D L	2D W	3D F	3D W	3D L	5D L
							2D W
	1D L	3D W	1D L				
	5D W		4D W		5D WD		3D W
			5D W	5D F		5D W	5D L
	4D W	5D W	4D W	4D F	4D W	4D W	3D W
Winning pair moved down	2D W	1D W		2D FI	1D L	1D L	
	4D W	5D W	3D L	4D F		3D L	4D W
	2D W	1D W	2D W	2D FI	1D L	2D L	
			5D W	5D F	5D WD	5D W	4D W
	1D L	2D L	1D L	1D FI	2D L	1D L	1D L
	3D W	3D W		3D F	3D W	2D L	1D L



Questions



Where Atlanta comes to Play